Curriculum overview

**Design and Technology Overview 2022-20223**

**Art and design 1 half term, DT the other. These are linked to topic themes and QCA units.**

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| **Year Group** | **Autumn 1** | **Autumn 2** | **Spring 1** | **Spring 2** | **STEM/Science week activities to be confirmed linked to BSW.** | **Summer 1** | **Summer 2** |
| **Early Years** |  |  |  |  |  |  |
| **Year 1** | **House and homes** |  |  | **Vehicles** |  | **Moving Pictures** |
| **Year 2** | **Design a coat for Joseph** |  | **Eat more fruit and veg** |  |  | **Winding Up** |
| **Year 3** |  | **Moving monsters** |  | **Bronze age inspired tool bag** | **Food from other cultures** |  |
| **Year 4** |  | **Roman Catapults** | **Healthy Eating** |  |  | **Lighting Up** |
| **Year 5** | **Moon Buggy – electronic vehicles** |  |  | **Bridges** | **Mayan instruments**  **Mayan chilli chocolate** |  |
| **Year 6** |  | **Shelters – linked to WW2** |  | **Celebrating culture and seasonality – Great British dishes** |  | **Fairground rides** |