Ryders Green Primary School

At home:

- Your child should aim to read for 5-10 minutes daily. Please remember to sign their reading record.
- Century Tech homework will be set weekly and should be completed by the following Wednesday.
- Please remember to check the calendar for swimming and P.E
- Children should be actively using Bug Club, TT Rockstars and Spelling Shed to support their learning.
- CPG homework will also be set for children to complete

In English we will:

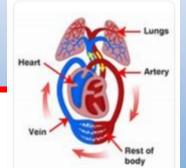
- Persuasive letter
- Develop a debate to support refugees
- Diary entry
- Character study
- To explore performing arts

In Music we will:

learn how to play the Ukulele, Keyboard and Vocal Harmonies

Maths:

Themed projects involving consolidation and problem solving



In Science we will:

Living thing and their habitats

- Circulatory system
- Functions of the heart, blood vessels and blood
- Exercise and how it effects the heart

Positive interdependence

Individual accountability

JREEN

Simultaneous

Equal participation

interaction

Making the most of every child's one chance.

KYDERS

PRIMARY

SCHOOL

In Reading our focus is..



In RSHE we will:

Changing me-new beginnings

In P.E we will:

Rounders

In swimming we will:

Year 6-Curriculum Overview

Key dates:

5/6/23 Return to school

20/07/23 Year 6 Prom

21/7/23 Leavers Assembly

In R.E we will:

Drayton Manor

To swim 25 meters in any style, self rescue and water safety

magination Studio

In Geography we will:

How will our world look in the future?

- Look at the local area and how it has changed
- Use grid reference to locate places
- To be able to plan a route to given place
- Understand what makes a sustainable community

In French we will:

Write and perform a role-play, incorporating basic future tense sentences.

In D&T we will:

Fairground rides



In Computing we will:

To use algorithms and solve mathematical problems



Property developer

What impact do peoples beliefs have on their lives

Computer programmer

Technical director



Electrician

Summer 2

